

"Krem Isle"

Donkey Kong 64

Composed by Grant Kirkhope

Arranged by Sebastian

$\text{♩} = 130$ Lonely

Piano

5

9

13

"Krem Isle"

A musical score for a two-piano piece, featuring five staves of music. The score consists of two systems of measures, each starting with a treble clef and a bass clef, and both using a key signature of one flat. Measure 17 begins with eighth-note patterns in the upper voices and quarter notes in the lower voices. Measures 18 and 19 continue this pattern with some harmonic changes indicated by circled numbers. Measure 20 shows a transition with eighth-note patterns and quarter notes. Measures 21 through 24 show a continuation of the rhythmic patterns with some harmonic shifts. Measures 25 through 28 show a return to a more stable harmonic progression. Measures 29 through 32 show a final section with eighth-note patterns and quarter notes. Measure 33 concludes the section with a change in key signature to one sharp, indicated by a circled number.

"Krem Isle"

3

37

Treble Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

Bass Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

41

Treble Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

Bass Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

44

Treble Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

Bass Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

48

8va -

Treble Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

Bass Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

51

p

Treble Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

Bass Clef, Key Signature: One Flat, Tempo: $\text{quarter note} = 100$

"Krem Isle"

55

59

63

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