

"Lost Painting"

Castlevania: Symphony of the Night

Composition by Michiru Yamane

Arrangement by Petpetfood

♩ = 116 *dolce* *rit.* *a tempo*

Piano

f *pp*

5

f 15^{ma}

7 *rit.* *a tempo*

mf (15^{ma})

10

simili

13

6

16

f

simili

19

8va-

22

8va-

simili

25

8va-

rit. *a tempo*

28

simili

31

simili

34

8va-

37

simili (8va)-

40

simili

43 *8va-*

Musical score for measures 43-45. The piece is in G major (one sharp) and 3/4 time. Measure 43 starts with a treble clef and a bass clef. The treble staff has a melodic line with eighth and sixteenth notes. The bass staff has a rhythmic accompaniment with eighth notes. A dashed line above the treble staff indicates an octave shift. Brackets with upward-pointing triangles are placed under the bass staff for measures 44 and 45.

46 *rit.* *mf*

Musical score for measures 46-48. Measure 46 continues the previous texture. Measure 47 has a "rit." (ritardando) marking above the treble staff. Measure 48 features a "mf" (mezzo-forte) dynamic marking with a hairpin crescendo leading to a final chord. The piece ends with a double bar line. Brackets with upward-pointing triangles are placed under the bass staff for measures 46 and 47.