

# "Hero's End (Beta)"

Cave Story (Doukutsu Monogatari)

Composition by Daisuke "Pixel" Amaya

Arrangement by Olimar12345

Piano

$\text{♩} = 96$

*mp*

3

*mf*

8<sup>va</sup>

7

(8<sup>va</sup>)

D.C. (2nd X)

The image shows a piano arrangement of the music "Hero's End (Beta)" from the game Cave Story. It consists of three systems of music. The first system starts with a tempo marking of quarter note = 96 and a dynamic of mezzo-piano (mp). The second system begins at measure 3 with a dynamic of mezzo-forte (mf) and includes an octave-up marking (8<sup>va</sup>). The third system starts at measure 7 with an octave-up marking (8<sup>va</sup>) and ends with a double bar line and the instruction "D.C. (2nd X)". The music is written in 4/4 time with a key signature of five flats (B-flat major or D-flat minor).