

# "Battle Tower Reception Desk"

*Pokémon Crystal Version*

Composed by Morikazu Aoki

Arranged by Latio212

Piano

*mf*

$\text{♩} = 126$

The image shows a piano arrangement of the 'Battle Tower Reception Desk' music from Pokémon Crystal. It consists of two systems of music. The first system starts with a tempo marking of quarter note = 126 and a dynamic marking of mezzo-forte (mf). The music is in 4/4 time and F# major. The right hand features a melodic line with eighth and sixteenth notes, while the left hand plays a steady eighth-note accompaniment. The second system begins at measure 5 and continues the melodic and accompanimental patterns, ending with a double bar line and repeat dots.